

PROGRAM PITSTOP

It is a game spoken of only in hushed tones and guarded whispers. A game so intricate, so lifelike, so boundless in its possibilities that there are forces in the world who would rather it remained lost to history than risk losing it on mankind once again.

The game, dear child, is *Advanced Lawnmower Simulator* – an artefact of YS history that is surely on a par with the Dead Sea Scrolls, the Gutenberg Bible or the Hale & Pace Christmas Special as a defining totem of our enlightened age. The game was, of course, the work of famed taxidermist and jazz dancer **Duncan MacDonald** – himself no stranger to the world of lawnmowing, having purchased one from an advert in the post office window in 1987. Though many have tried, none have been able to replicate Duncan's feat of software alchemy. Until now.

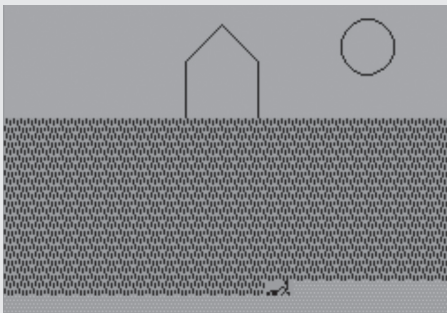
Thanks to decades of NASA science, the full and unexpurgated program listing for *Advanced Lawnmower Simulator* is here. Type



It is 1804, and a small boy revels in the giddy joys of primitive lawnmowing. What would he think of *Advanced Lawnmower Simulator*? Evil sorcery, that's what

it in at your discretion, but be warned – some who have attempted this feat claim to have suffered convulsions and spasms of the buttocks as the last vestiges of MacDonald's genius dance from their synapses and out through their fingertips, a wisp of a madman's dream lost in the virtual ether. Yet more have been driven utterly mad by the arcane workings of this infernal code, with the runes of GOSUB and INKEY opening portals to gibbering, hellish dimensions beyond mortal ken. Even more, it is said, have typed it all in only to find it doesn't work properly because they missed out a semicolon somewhere.

What does your destiny hold? Your journey awaits. Will you take the first step?



Early on in the game, things look deceptively easy

```

1 DATA 68,65,65,17,128,170,17
0,40,170,0,68,170,0,0,31,110,110,2
4,24,8,104,152,16,44,66
100 GO SUB 200
101 RESTORE 1
102 FOR n=USR "a" TO USR "d" +7
103 READ a: POKE n,a
104 NEXT n
105 PAPER 5: CLS
106 FOR n=8 TO 21: PRINT PAPER
4: INK 0: AT n,0: "AAAAAAAAAAAAAA
AAAAAAAAAAAAAA": NEXT n
107 PLOT 100,112: DRAW 0,30: DR
A: 20,20: DRAW 20,-20: DRAW 0,-3
0: CIRCLE 200,150,15
108 LET EXP=INT (RND*3)
109 FOR n=21 TO 8 STEP -1: FOR
m=30 TO 0 STEP -1
110 PRINT PAPER 4: INK 0: AT n,m
: "CD"
111 BEEP .005,-12: BEEP .002,-5
112 IF INKEY$<>"m" THEN GO TO 1
16
113 IF exp=2 AND n=18 AND m=12
THEN GO TO 800
114 PRINT PAPER 4: INK 7: AT n,m
: "BB"
115 NEXT m: NEXT n
116 PRINT PAPER 0: INK 7: AT 14,
11: "WELL MOWN"
117 PAUSE 20: BEEP .5,12: GO SU
B 500
118 PRINT AT 17,6: "Press 'Q' fo
r menu"
119 IF INKEY$="q" THEN GO TO 5
120 GO TO 160
121 BORDER 4: INK 0: PAPER 4: C
L
122 LET a$="CAMPARI GRASSMASTER
": LET b$="DAP TURPOMATIC": LET
c$="ACME MEGA-CUT 3000": LET d$
="ACME LAUN-ACE": LET e$="FLYMO G
RASSCHUM": LET f$="PATIO SPRINT
TE"

```

```

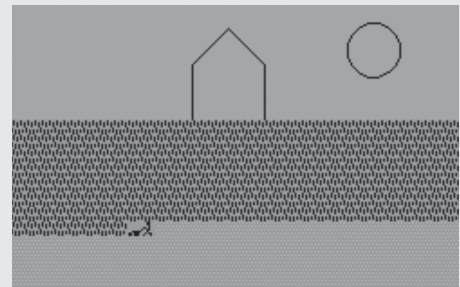
210 PRINT PAPER 7: INK 0: FLASH
1: AT 4,4: "*****"
211 PRINT PAPER 7: INK 0: FLASH
1: AT 3,4: "LAWN MOWER SIMULATO
R"
212 PRINT PAPER 7: INK 0: FLASH
1: AT 2,4: "*****"
220 PRINT AT 6,4: "THIS IS A POW
ERFUL AND": AT 7,4: "ACCURATE LAWN
MOWING"
225 PRINT AT 8,4: "SIMULATION.":
AT 9,4: "CHOOSE FROM SEVERAL": AT
10,4: "DIFFERENT MACHINES AND": AT
11,4: "GO GET THAT GRASS"
230 PRINT AT 13,4: "Press releve
nt number."
240 FOR n=15 TO 20: PRINT INK 7
AT n,4: "-4: NEXT n
250 PRINT AT 15,6: a$: AT 16,6: b$
: AT 17,6: c$:
260 PRINT AT 18,6: d$: AT 19,6: e$
: AT 20,6: f$
270 LET z$=INKEY$
280 IF z$="z" THEN GO TO 300
290 IF CODE z$<49 OR CODE z$>54
THEN BEEP .5,5: GO TO 300
300 BORDER 4: PAPER 4: INK 0: C
L
310 IF z$="1" THEN PRINT "I'
M SORRY, I'M AFRAID THAT THE" A$
"IS BROKEN AT THE MOMENT": PAUS
E 200: GO TO 800
320 IF z$="2" THEN PRINT "I'
M SORRY, I'M AFRAID THAT THE" B$
"IS BROKEN AT THE MOMENT": PAUS
E 200: GO TO 800
330 IF z$="3" THEN PRINT "I'
M SORRY, I'M AFRAID THAT THE" C$
"IS BROKEN AT THE MOMENT": PAUS
E 200: GO TO 800
340 IF z$="4" THEN PRINT "I'
M SORRY, I'M AFRAID THAT THE" D$
"IS BROKEN AT THE MOMENT": PAUS
E 200: GO TO 800
350 IF z$="5" THEN PRINT "I'
M SORRY, I'M AFRAID THAT THE" E$
"IS BROKEN AT THE MOMENT": PAUS
E 200: GO TO 800
360 IF z$="6" THEN PRINT "TH
E MOTOR IS WORKING WELL": "PRE S
TING 'M' ENGAGES THE MOTOR.": "RELE
ASING 'M' DISENGAGES IT": "PRE
SS ANY KEY TO START.."
370 PAUSE 0: PAUSE 0: RETURN
380 BORDER 0: PAPER 0: INK 7: C
L
390 PLOT 0,0: DRAW 255,0: DRAW
0,175: DRAW -255,0: DRAW 0,-175
400 PLOT 12,85: DRAW 224,0: DR
A 0,12: DRAW -224,0: DRAW 0,-12
410 DIM g$(10,100)
420 LET g$(1)=0
430 IF YOU'VE EARNED YOURSELF A CO
RNER BEEF SANDWICH!
440 LET g$(2)=0 A BIT
OF A SHODDY JOB, THAT. DO IT AGR
AIN!
450 LET g$(3)=0 YOU'VE BROKE
N THE MOWER, YOU STUPID LITTLE G
UY. GO AWAY AND DON'T DARKEN MY
DOOR AGAIN"
460 LET g$(4)=0 TEA AND CAKE
FOR YOU MATEY, THAT WAS A SUP
PER BIT OF GRASSWORK. IN FACT, HE
RE'S A TENNER!"

```

```

540 LET g$(5)=" MOWER TESTER
CHUCK SAYS 'OH OH! YOU SURE BOUG
HT THE LAWN THAT TIME! I DON'T K
NOW YOU'!"
545 LET g$(6)=" CALL THAT A
MOW-JOB (oo-er)? I COULD DO BETT
ER WITH MY GRANNIE'S NAIL CLIPPER
S!"
550 LET g$(7)=" WORRA CUT!
VIDAL SASSOON'S NOT A PATCH ON Y
OUR GOOD SELF WE'LL SAY!"
555 LET g$(8)=" THAT'S A BIT
OF AN ERRATIC CUT, HELEN KELLER
COULD HAVE DONE BETTER!"
560 LET g$(9)=" T BOING BO
ING BOING BOING BOING BOIN
G"
565 LET g$(10)=" SUPER. SMAS
HING. LOVELY... BENDY BULLIE
S ALL ROUND, SMASHING!"
600 LET U$=INT (RND*3)+1
602 PRINT AT 20,4: "Press any ke
y to restart"
605 LET U$=G$(U)
610 PRINT AT 10,2: U$(1 TO 27)
640 LET V$=U$(2 TO )+U$(1)
644 BEEP .04,12
645 IF INKEY$<>" " THEN GO TO 70
0
650 GO TO 630
700 RUN
800 PRINT FLASH 1: INK 2: AT n,m
: "CD"
810 FOR l=0 TO 21: PRINT INK 2:
AT l,0: "
810 FOR f=35 TO 15 STEP -5: BEE
P .002 f: NEXT f
815 NEXT l
820 BORDER 5: CLS
830 PRINT INK 0: AT 10,4: "YOU HA
VE BEEN KILLED"
840 PRINT INK 0: AT 21,4: "Press
any key to restart"
850 IF INKEY$=" " THEN GO TO 649
860 RUN
1000 FOR n=1 TO 10
1001 PRINT g$(n)
1002 NEXT n

```



Getting closer, but what perils lie ahead for our brave mower?